

computational intelligence; signal processing and communications; microelectronics, sensors, and intelligent networks; data science & advanced data analytics; intelligent data mining & data warehousing; and computational forensics (privacy and security).

Reliability concerns and the limitations of process technology can sometimes restrict the innovation process involved in designing nano-scale analog circuits. The success of nano-scale analog circuit design requires repeat experimentation, correct analysis of the device physics, process technology, and adequate use of the knowledge database. Starting with the basics, Nano-Scale CMOS Analog Circuits: Models and CAD Techniques for High-Level Design introduces the essential fundamental concepts for designing analog circuits with optimal performances. This book explains the links between the physics and technology of scaled MOS transistors and the design and simulation of nano-scale analog circuits. It also explores the development of structured computer-aided design (CAD) techniques for architecture-level and circuit-level design of analog circuits. The book outlines the general trends of technology scaling with respect to device geometry, process parameters, and supply voltage. It describes models and optimization techniques, as well as the compact modeling of scaled MOS transistors for VLSI circuit simulation. • Includes two learning-based methods: the artificial neural network (ANN) and the least-squares support vector machine (LS-SVM) method • Provides case studies demonstrating the practical use of these two methods • Explores circuit sizing and specification translation tasks • Introduces the particle swarm optimization technique and provides examples of sizing analog circuits • Discusses the advanced effects of scaled MOS transistors like narrow width effects, and vertical and lateral channel engineering Nano-Scale CMOS Analog Circuits: Models and CAD Techniques for High-Level Design describes the models and CAD techniques, explores the physics of MOS transistors, and considers the design challenges involving statistical variations of process technology parameters and reliability constraints related to circuit design.

Spread in 133 articles divided in 20 sections the present treatises broadly discusses: Part 1: Image Processing Part 2: Radar and Satellite Image Processing Part 3: Image Filtering Part 4: Content Based Image Retrieval Part 5: Color Image Processing and Video Processing Part 6: Medical Image Processing Part 7: Biometric Part 8: Network Part 9: Mobile Computing Part 10: Pattern Recognition Part 11: Pattern Classification Part 12: Genetic Algorithm Part 13: Data Warehousing and Mining Part 14: Embedded System Part 15: Wavelet Part 16: Signal Processing Part 17: Neural Network Part 18: Nanotechnology and Quantum Computing Part 19: Image Analysis Part 20: Human Computer Interaction

This book is for Software Engineering enthusiasts. Regression testers, IoT OS testers and Combinatorial testers can get hint on how to apply Machine learning and Data Science to software testing which are left as an exercise and future work.

Aiming at undergraduate and postgraduate students of mechanical engineering, the book has been written with a long teaching experience of the author. Lucid and beyond traditional writing style makes the text different from other books. In this text, every effort has been taken to make the subject easy and interesting. The concepts have been explained in such a manner that students do not require any prerequisite knowledge. The text amalgamated with real-world examples help students adhere to the book and learn the concepts on their own. Throughout the book, engaging and thought-provoking approach has been followed. It discusses free and forced vibrations of undamped and damped single degree freedom systems, self-excited vibrations, vibrations of two and multi degree freedom systems, vibrations of continuous systems and Lagrangian formulation. A chapter on 'Set up a Mechanical Vibration Laboratory' helps students and teachers to learn how to develop a basic laboratory without involving a heavy cost. Besides undergraduate and postgraduate students, this text also serves as a launch pad for those who want to pursue research. Key Features • Simple practical demonstrations. • Helps the student in developing important skills such as reasoning, interpretation and physical visualisation. • Helps to develop software. • Prepares for competitive examinations. • There are nearly 50 problems illustrated and around 200 problems given in exercises for practice.

This three volume book contains the Proceedings of 5th International Conference on Advanced Computing, Networking and Informatics (ICACNI 2017). The book focuses on the recent advancement of the broad areas of advanced computing, networking and informatics. It also includes novel approaches devised by researchers from across the globe. This book brings together academic scientists, professors, research scholars and students to share and disseminate information on knowledge and scientific research works related to computing, networking, and informatics to discuss the practical challenges encountered and the solutions adopted. The book also promotes translation of basic research into applied investigation and convert applied investigation into practice.

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